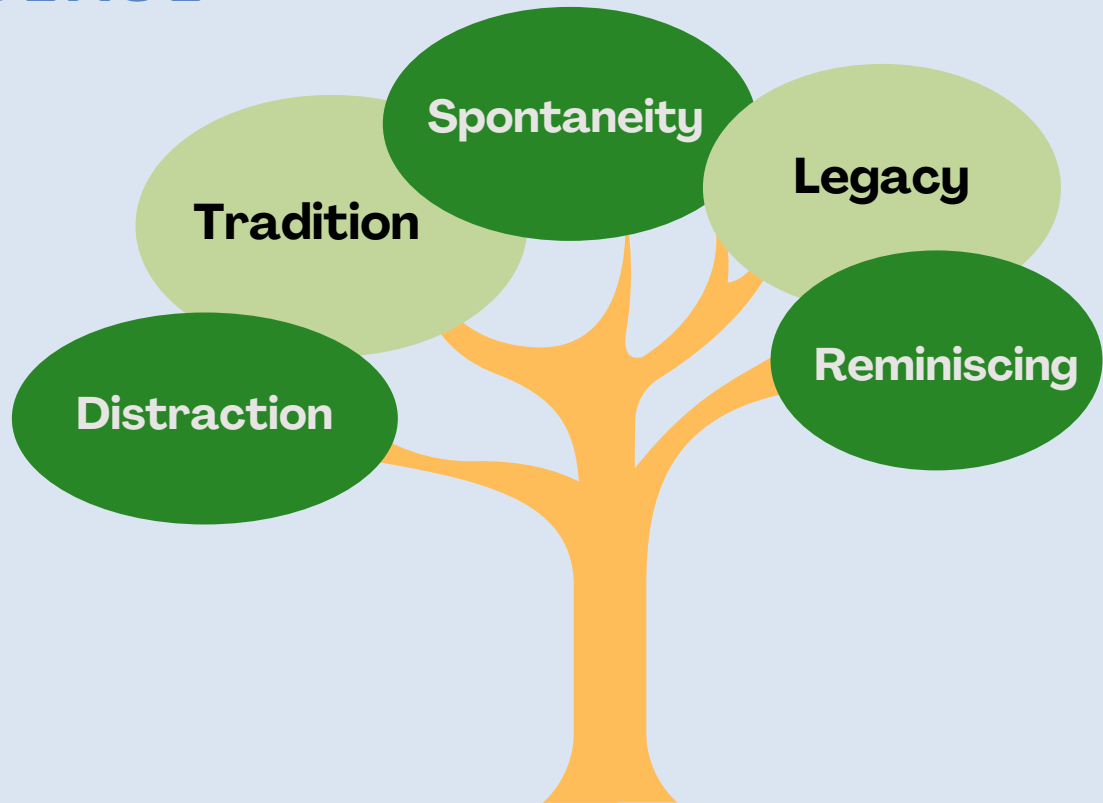


# FEW PEOPLE WERE INTERESTED IN USING ONLINE TECHNOLOGIES RELATED TO THEIR CHRONIC LUNG DISEASE



## PEOPLE PREFERRED ONLINE ACTIVITIES THAT WERE SEPARATE FROM THEIR ILLNESS

### Examples included:

Viewing travel photos to  
reminisce about past events

Watching You-tube videos, where autoplay introduced  
spontaneity in being swept away to new places

Playing cards games as a way to  
sustain intergenerational connections and traditions

Listening to comedy acts offered  
distraction in taking one's mind off of things